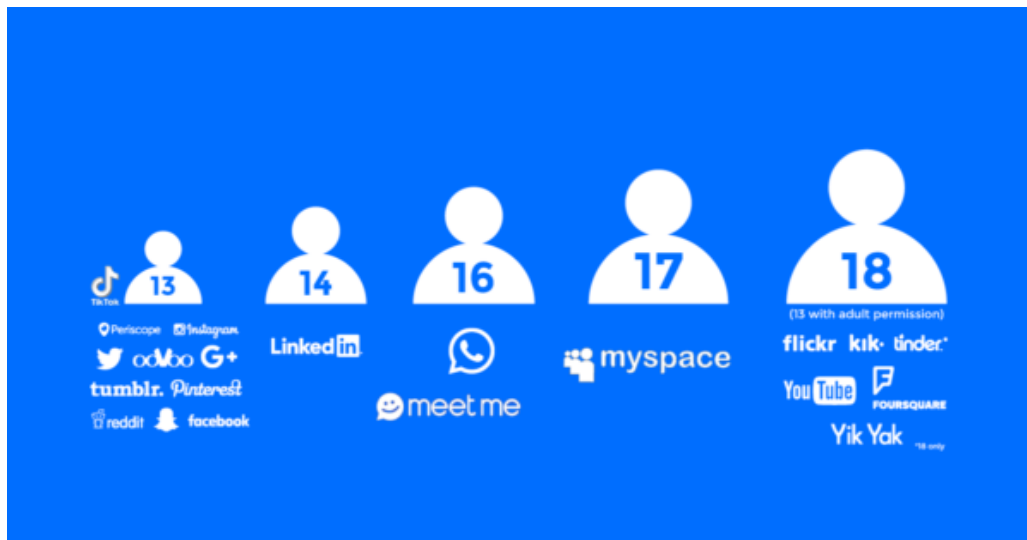




Online Safety: Communication

| | |
|----------------------|---|
| Communication | People communicate online by phoning, video calling, instant messaging through a variety of websites and apps |
| Social Media | Social Media is used to communicate with each other. The minimum age limit for social media is 13+ |
| Permanency | All online communication is permanent and leaves a digital footprint |
| Exploitation | Taking advantage of someone |
| Befriend | Attempt to become your friend |
| Manipulate | Getting someone to do something they do not want to do |



Safe – Keep your personal information safe

Meet – Never meet someone you have met online in person

Accept – Don't accept something from someone you do not know

Reliable - Not everything you read is reliable

Tell - Tell someone if there is an issue

3D Modelling

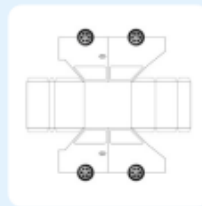
| | |
|--------------------|--|
| CAD | Computer Aided Design -Using a Computer to help design objects |
| 3D Printing | Making a physical three-dimensional digital model |
| Net | What a 3D shape would look like if it was opened out and flat |
| Template | A model for others to copy and edit |
| 2D | Something that only has two dimensions; height and width |
| 3D | Something that has three dimensions; height, width and depth |



2D Image



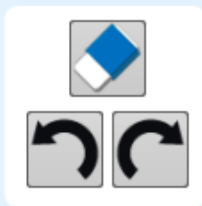
3D Image



Net View



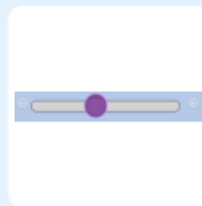
Colour Palette



Clear, Undo and Redo



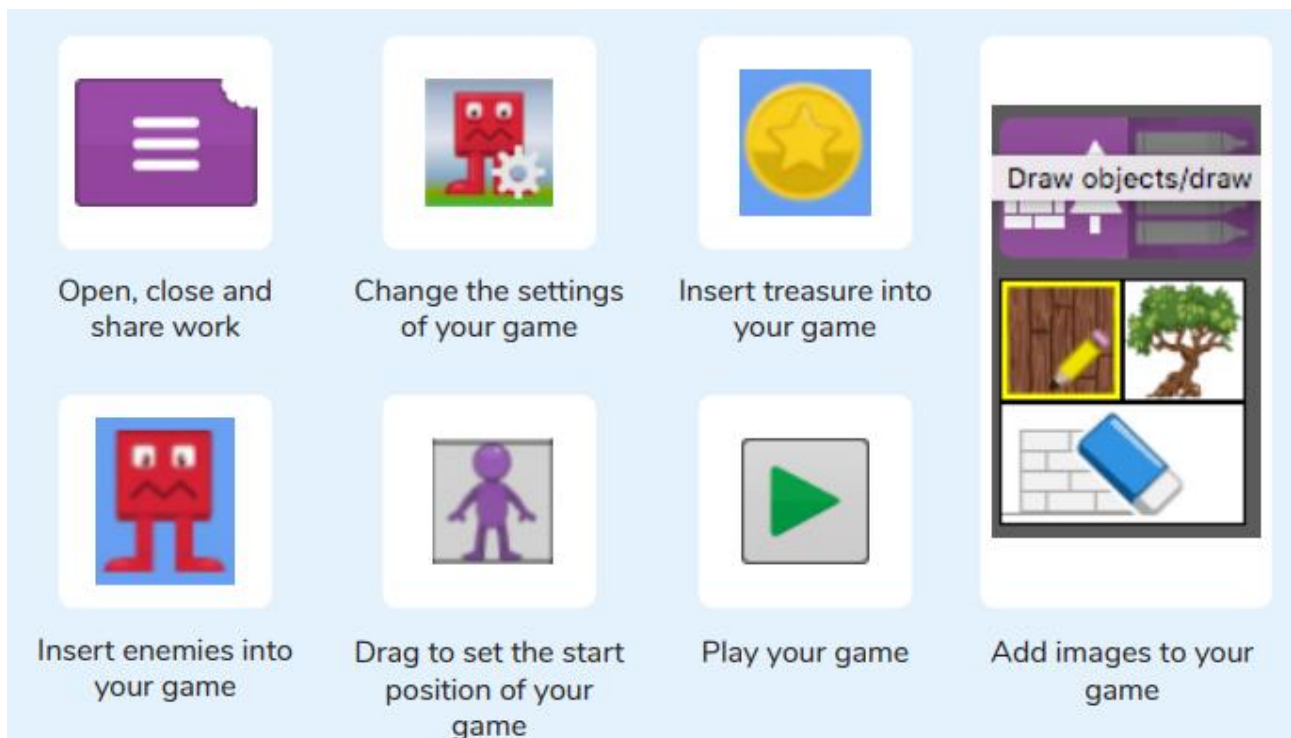
Fill Options



Magnify

Game Creator

| | |
|----------------------|---|
| Animation | Creating an illusion of movement |
| Customise | Modify (something) to suit an individual or task |
| Computer Game | A game played using a computer |
| Interactive | Responding to a user's input |
| Screenshot | An image of the data displayed on the screen of a computer or mobile device |
| Texture | Detail or colour information on a computer-generated graphic |
| Perspective | Representing 3D and 2D objects giving impression of height, width and depth |
| Playability | A measure of how easily something can be played |



Open, close and share work

Change the settings of your game

Insert treasure into your game

Draw objects/draw

Insert enemies into your game

Drag to set the start position of your game

Play your game

Add images to your game



Microsoft Excel

The screenshot shows the Microsoft Excel interface with a table of attraction data. Annotations include:

- Formula Box:** Points to the formula bar at the top, which contains the formula $=D5*E5$.
- Autosum:** Points to the Autosum button in the ribbon.
- Cell Info:** Points to the selected cell F5, which contains the value £27.84.
- Click and Drag:** Points to the border of the selected cell F5.

| | A | B | C | D | E | F |
|----|--------------------------|-----------------|------------------------|--------------------------|----------------------|---------------------|
| 1 | Attraction | Location | Travel duration | Distance in miles | Cost per mile | Journey cost |
| 2 | Alton Towers Theme Park | Staffordshire | 1:47:00 | 86.1 | £0.12 | £10.33 |
| 3 | Harry Potter Studio Tour | Watford | 3:38:00 | 207 | £0.12 | £24.84 |
| 4 | National Space Centre | Leicester | 2:22:00 | 130 | £0.12 | £15.60 |
| 5 | Buckingham Palace | Westminster | 4:00:00 | 232 | £0.12 | £27.84 |
| 6 | Science Museum | London | 3:56:00 | 233 | £0.12 | £27.96 |
| 7 | LEGOLAND® | Windsor | 3:39:00 | 218 | £0.12 | £26.16 |
| 8 | Edinburgh Zoo | Edinburgh | 4:00:00 | 228 | £0.12 | £27.36 |
| 9 | Sea Life | Brighton | 4:41:00 | 283 | £0.12 | £33.96 |
| 10 | Splashdown Water Park | Poole | 4:34:00 | 276 | £0.12 | £33.12 |
| 11 | Billy Bobs | Yorkshire | 1:42:00 | 77.2 | £0.12 | £9.26 |
| 12 | Total | | | | | |

Creating a Formula

| | | | |
|------------|-----------------|-----------------|---------------|
| + | - | * | / |
| Add | Subtract | Multiply | Divide |

Every formula begins with an equal sign

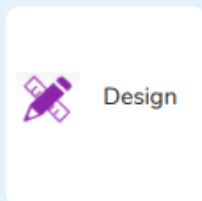
Use the operation symbol you want

=b4*C4

Click on the cells you want to include

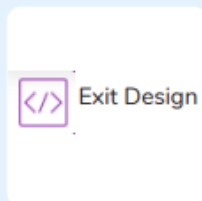
Coding

| | |
|----------------------|--|
| Abstraction | Removing unnecessary details in code |
| Concatenation | Linking variables together using numbers |
| Decomposition | Breaking down code in to manageable chunks |
| Function | A block or sequence of code that you can access when you need it |
| Nesting | Placing coding commands inside other commands |
| Simplify | Changing code to make it simpler |



Design

Open design mode in 2Code.

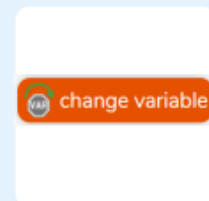


Exit Design

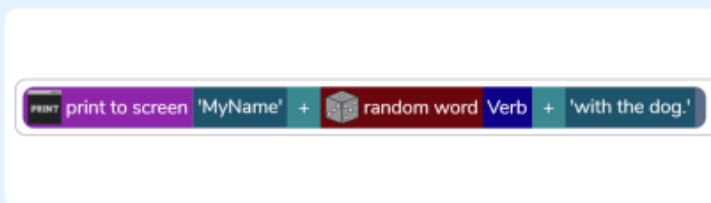
Switch to code mode in 2Code.



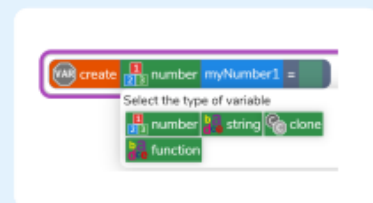
Add a new Tab to your code



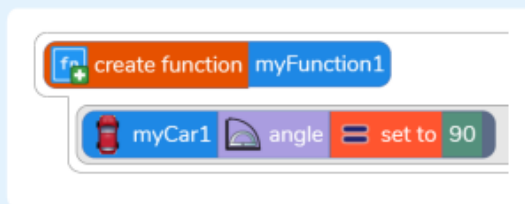
A change variable block.



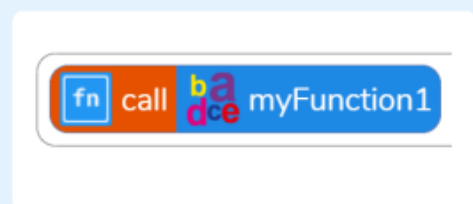
Example of combining variables and strings to print to the screen



Creating a variable in 2Code



Creating a function in 2Code

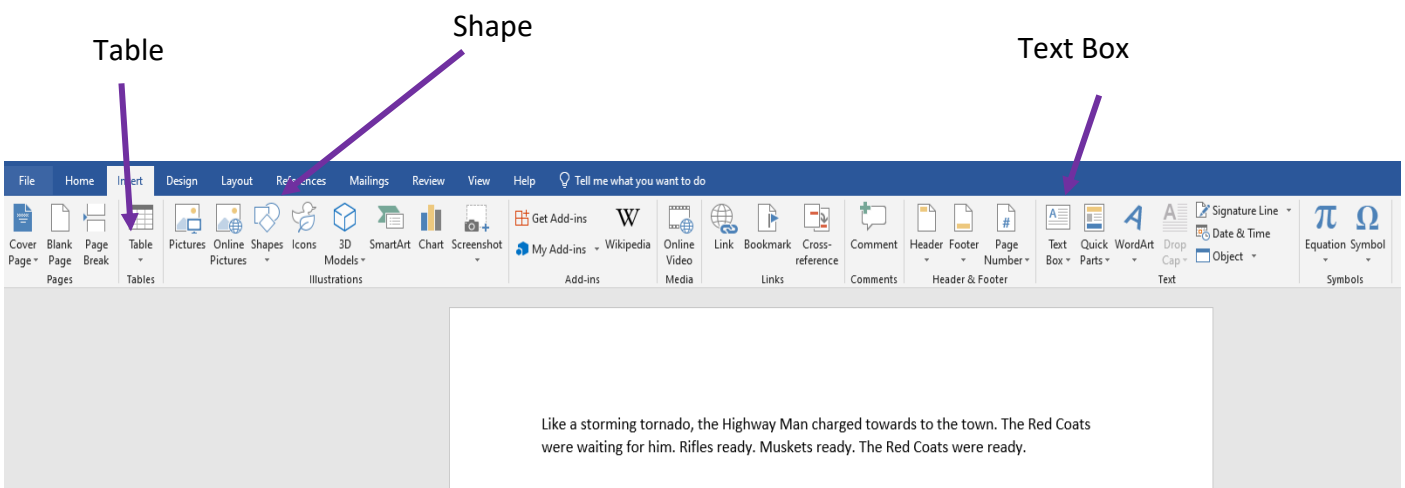


Calling a function in 2Code



Microsoft Word

| | |
|-----------------|---|
| Text Box | An isolated box to insert text |
| Table | Used to show numerical data |
| Shape | Feature used to design a shape on a document |
| Purpose | Considering what the use is of the feature being used |

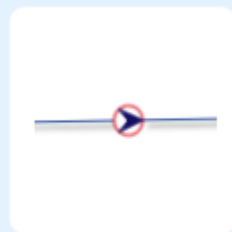


Concept Map

| | |
|--------------------------|---|
| Concept | An idea in the form of a question |
| Collaborate | Participating in an activity with more than one person working together |
| Story mode | Using a concept map to create a piece of text |
| Concept Map | A tool for organising and representing knowledge in the shape of a web |
| Node | A way to represent concepts or ideas |
| Connection | The link between two nodes |
| Presentation Mode | A mode on 2Connect where nodes and connections are revealed |



Node



Connection



Resize node



Edit node



Show story



Begin Presentation



Collaboration Off



Collaboration On